Scalar and Vector Projections

Accelerated Precalculus February 12, 2019

One-Minute Question

- Evaluate:
 - $(3\vec{i}-7\vec{j})\cdot(4\vec{i}+\vec{j})$

Scalar Projections

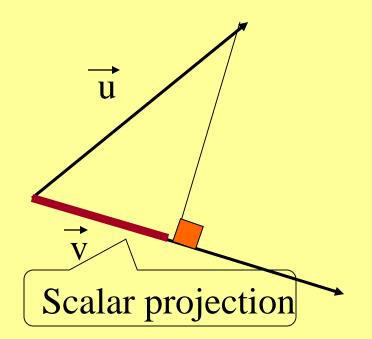
A scalar projection

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of **u** onto **v** is the length of the shadow that

 $\rightarrow \rightarrow$

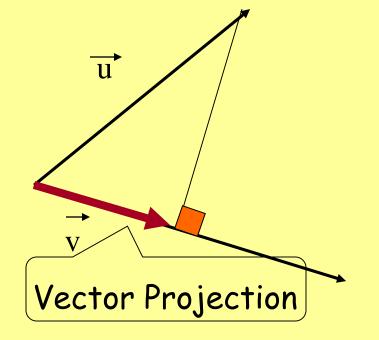
u casts on v.



Vector Projections

A vector projection

of \mathbf{u} onto \mathbf{v} is the vector in the same direction as \mathbf{v} , whose length is the scalar projection of



u on v.

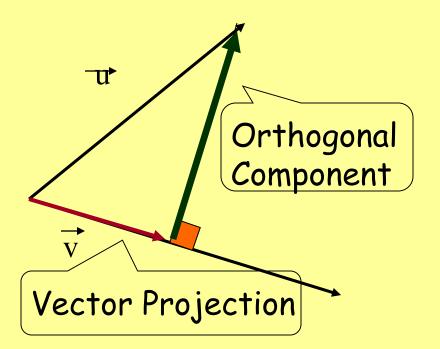
Vector Projections

A vector component of

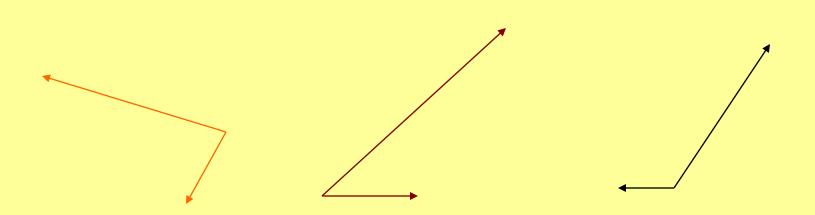
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u <u>orthogonal</u> to **v** is the <u>vector</u> perpendicular to **v**, that adds to the vector projection of

 $\rightarrow \rightarrow$ \rightarrow \rightarrow \rightarrow \rightarrow **u** on **v** to create **u**.



Now you try these!!



So What Happens If We Have Angles and Lengths?

- How long is the scalar projection of u onto v?
- Shouldn't it be: $|u|\cos \theta$ if θ is the angle between vectors

So try these!

• Find the scalar projection of \vec{r} on \vec{s} if $|\vec{r}| = 10$, $|\vec{s}| = 16$, and the angle between them is 140° .

•Find the length of the orthogonal component of \vec{r} on \vec{s} .

$$(-7.66)^2 + |\vec{o}|^2 = 10^2$$

•So |**o**| = 6.428

• 10cos 140° = -7.66

So What Happens If We Have Coordinates?

- How long is the scalar projection of u onto v?
- Shouldn't it be: $|\mathbf{u}|\cos \theta$ if θ is the angle between vectors
- So isn't that $|\vec{\mathbf{u}}| (\vec{\mathbf{u}} \cdot \vec{\mathbf{v}}) = (\vec{\mathbf{u}} \cdot \vec{\mathbf{v}})$ $|\vec{\mathbf{u}}||\vec{\mathbf{v}}| = |\vec{\mathbf{v}}|$

Try This One!

 Find the scalar projection, the vector projection, and the orthogonal component of:

$$(6\vec{i} + 7\vec{j})$$
 onto $(5\vec{i} - 12\vec{j})$

The scalar projection is: • 6.5 + 7.(-12) = -54/13The vector projection is: -54/13(5/13i - 12/13j) = $-270\vec{i}/169 + 64\vec{8}j/169$ The orthogonal component is: (6i + 7j) -(-270*i*/169 + 648*j*/169) = 1284i/169- 535*j*/169